FIG. 1

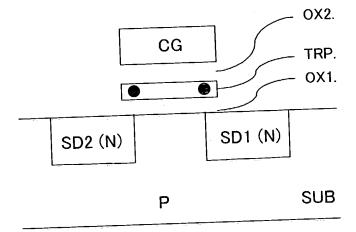
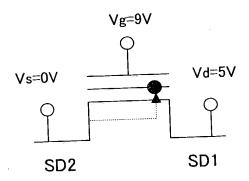
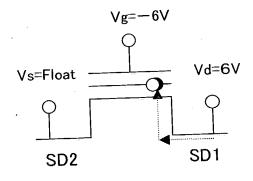


FIG. 2

A. WRITE OPERATION



B. ERASE OPERATION



C. READ-OUT OPERATION

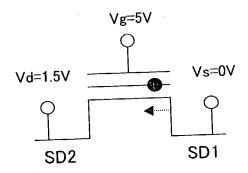


FIG. 3



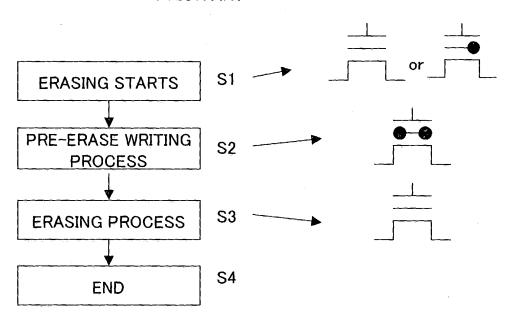
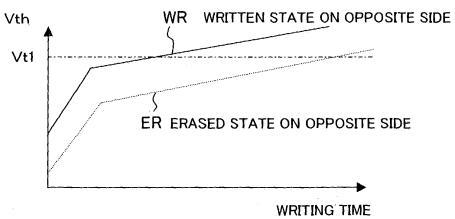
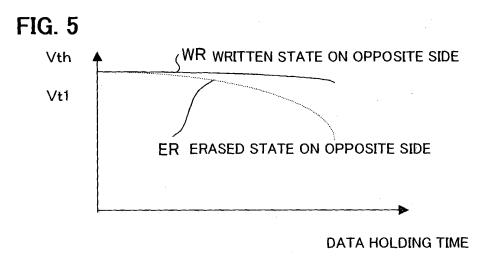
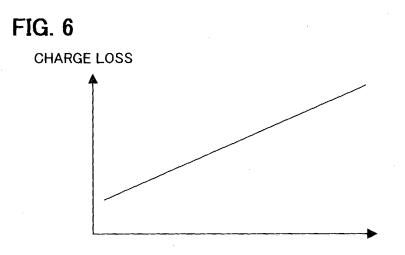


FIG. 4







REWRITING NUMBER OF TIMES

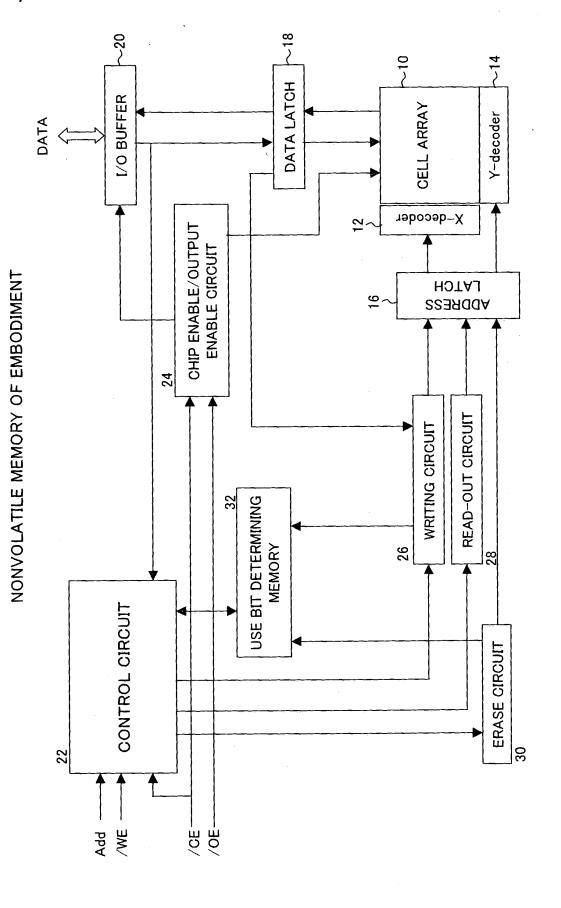


FIG. 8

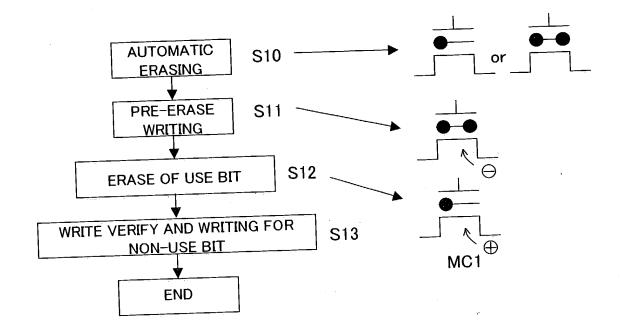
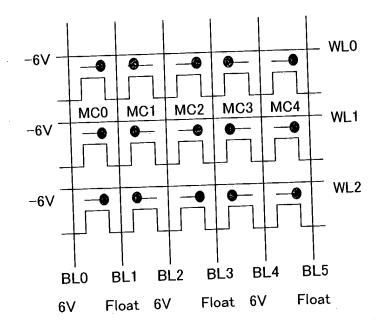


FIG. 9



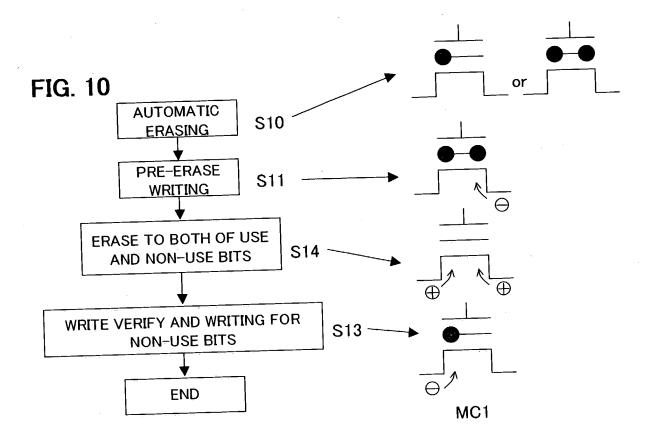
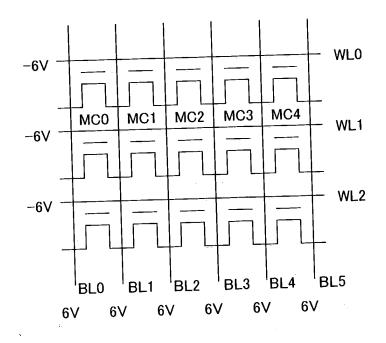


FIG. 11





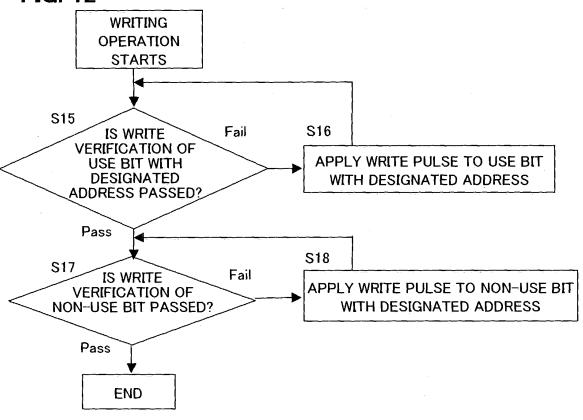


FIG. 13

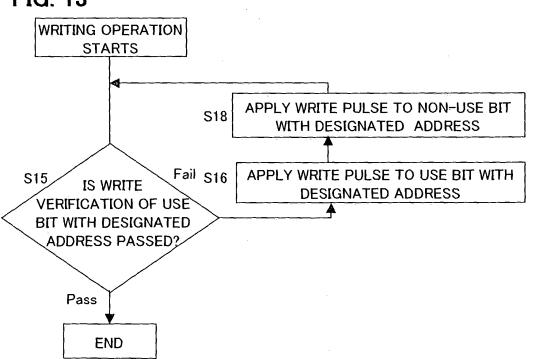


FIG. 14

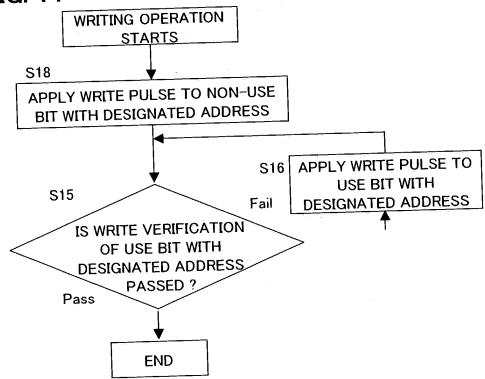
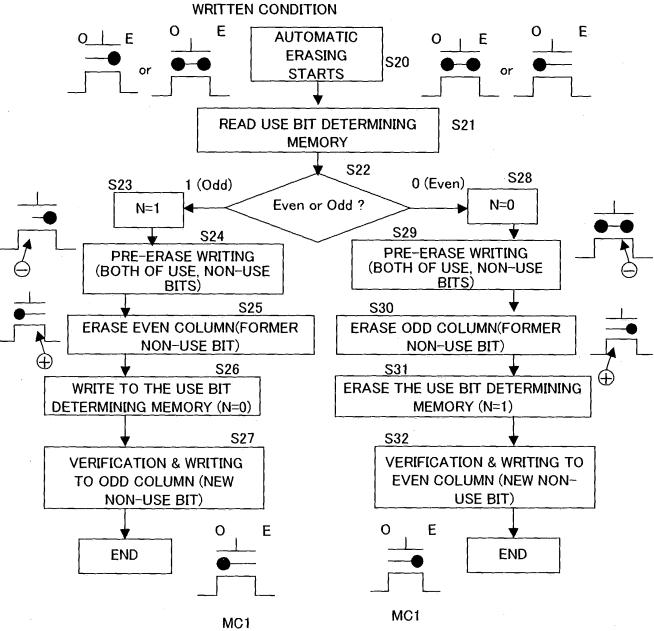
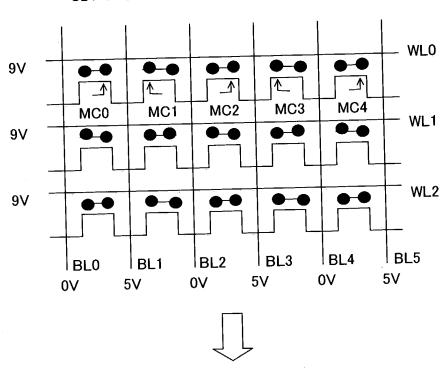


FIG. 15

AUTOMATIC ERASING OPERATION (1)
WITH REPLACEMENT OF NON-USE BIT TO
USE BIT, IN WHICH NON-USE BIT IS KEPT IN
WRITTEN CONDITION



S24 PRE-ERASE WRITING PROCESS



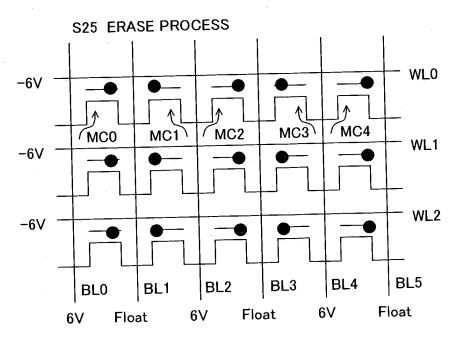
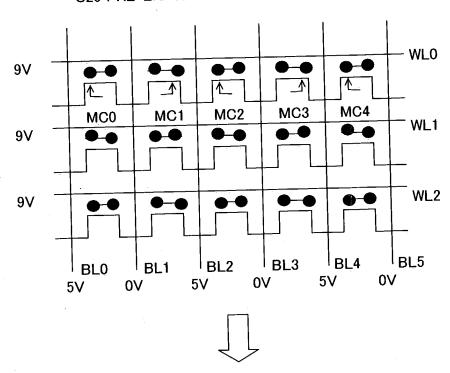


FIG. 17

S29 PRE-ERASE WRITING PROCESS



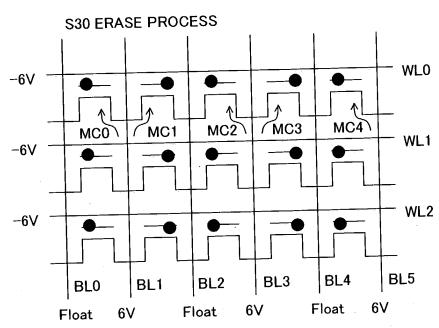


FIG. 18

AUTOMATIC ERASING OPERATION (2)
WITH REPLACEMENT OF NON-USE BIT
TO USE BIT, IN WHICH NON-USE BIT IS

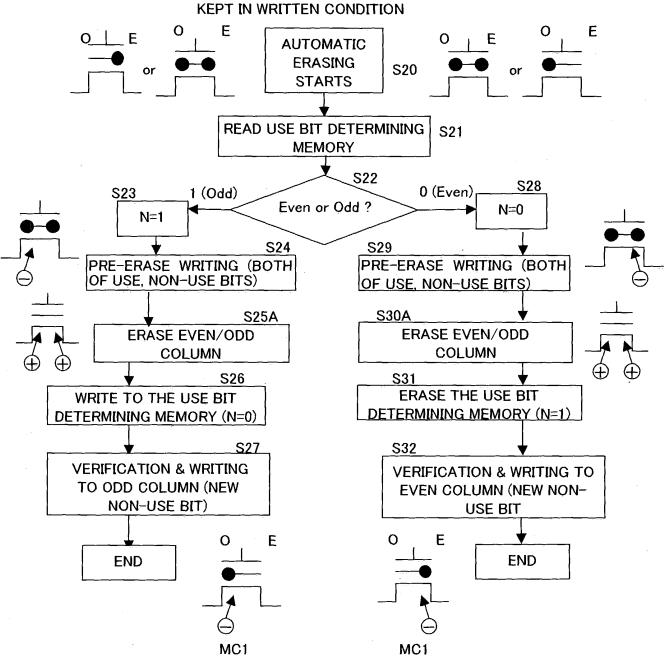
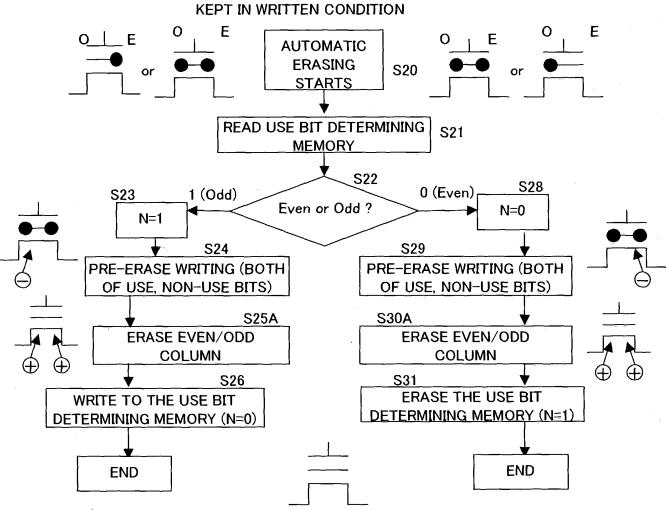


FIG. 19

AUTOMATIC ERASING OPERATION (3)
WITH REPLACEMENT OF NON-USE BIT
TO USE BIT, IN WHICH NON-USE BIT IS
KEPT IN WRITTEN CONDITION



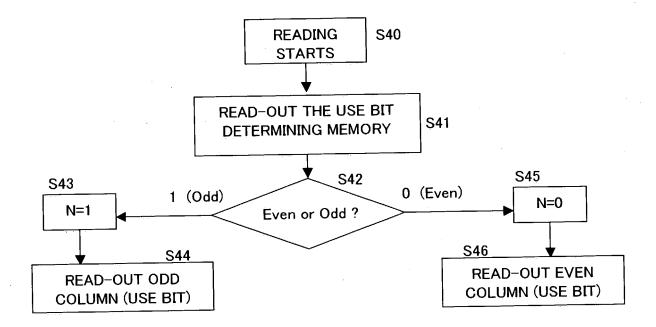


FIG. 21

AUTOMATIC ERASING OPERATION (1)

WITH REPLACEMENT OF NON-USE BIT

TO USE BIT, IN WHICH NON-USE BIT IS
KEPT IN ERASED CONDITION

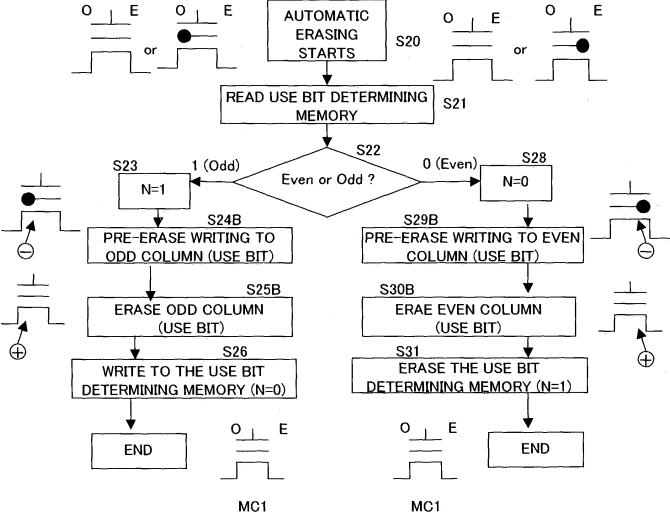


FIG. 22

AUTOMATIC ERASING OPERATION (2)
WITH REPLACEMENT OF NON-USE BIT
TO USE BIT, IN WHICH NON-USE BIT IS
KEPT IN ERASED CONDITION

